

Lecture 3: More Examples of Matrices: Adjacency Matrices of Graphs

Winfried Just
Department of Mathematics, Ohio University

MATH3200: Applied Linear Algebra

A graph of friendships

Assume your instructor is nosy and wants to know about the friendships formed among the students in the class.

This information can be graphically represented by a *graph* G :

Draw a little circle for each student i .

These circles represent the *nodes* or *vertices* of G .

Then connect nodes i and j with a line segment if, and only if, i and j are friends.

These line segments represent the *edges* of G .

We are assuming here that i doesn't count as friend of i him- or herself, so that there are no loops in G from i to i .

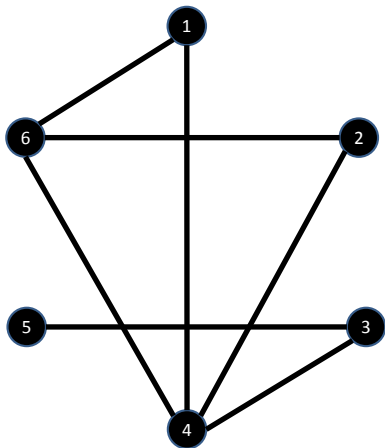
This makes the graph G *loop-free*.

Also, we draw at most one line segment between any two given nodes. This makes the graph G *simple*.

We also assume that friendship is always reciprocated, so that when j is a friend of i , then also i is a friend of j .

This makes the graph G *undirected*.

A graph of friendships



A matrix of friendships

Consider the graph of friendships on the previous slide.

How can we represent this graph as a matrix?

We can represent a graph G with n vertices in the form of its *adjacency matrix* $\mathbf{A} = [a_{ij}]_{n \times n}$,

where $a_{ij} = 1$ when there is an edge between i and j in G and $a_{ij} = 0$ otherwise.

In our example, there are $n = 6$ nodes, so that

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} & a_{15} & a_{16} \\ a_{21} & a_{22} & a_{23} & a_{24} & a_{25} & a_{26} \\ a_{31} & a_{32} & a_{33} & a_{34} & a_{35} & a_{36} \\ a_{41} & a_{42} & a_{43} & a_{44} & a_{45} & a_{46} \\ a_{51} & a_{52} & a_{53} & a_{54} & a_{55} & a_{56} \\ a_{61} & a_{62} & a_{63} & a_{64} & a_{65} & a_{66} \end{bmatrix}$$

Question L3.1: What is a_{11} ?

There is no edge from node 1 to node 1 so that $a_{11} = 0$:

$$\mathbf{A} = \begin{bmatrix} 0 & a_{12} & a_{13} & a_{14} & a_{15} & a_{16} \\ a_{21} & a_{22} & a_{23} & a_{24} & a_{25} & a_{26} \\ a_{31} & a_{32} & a_{33} & a_{34} & a_{35} & a_{36} \\ a_{41} & a_{42} & a_{43} & a_{44} & a_{45} & a_{46} \\ a_{51} & a_{52} & a_{53} & a_{54} & a_{55} & a_{56} \\ a_{61} & a_{62} & a_{63} & a_{64} & a_{65} & a_{66} \end{bmatrix}$$

The (main) diagonal of **A**

In fact, since our graph is simple, all the elements a_{ii} on the (*main*) *diagonal* of **A** will be zeros:

$$\mathbf{A} = \begin{bmatrix} 0 & a_{12} & a_{13} & a_{14} & a_{15} & a_{16} \\ a_{21} & 0 & a_{23} & a_{24} & a_{25} & a_{26} \\ a_{31} & a_{32} & 0 & a_{34} & a_{35} & a_{36} \\ a_{41} & a_{42} & a_{43} & 0 & a_{45} & a_{46} \\ a_{51} & a_{52} & a_{53} & a_{54} & 0 & a_{56} \\ a_{61} & a_{62} & a_{63} & a_{64} & a_{65} & 0 \end{bmatrix}$$

Finding an off-diagonal element

Question L3.2: What is a_{14} ?

There is an edge between nodes 1 and 4 so that $a_{14} = 1$:

$$\mathbf{A} = \begin{bmatrix} 0 & a_{12} & a_{13} & \mathbf{1} & a_{15} & a_{16} \\ a_{21} & 0 & a_{23} & a_{24} & a_{25} & a_{26} \\ a_{31} & a_{32} & 0 & a_{34} & a_{35} & a_{36} \\ a_{41} & a_{42} & a_{43} & 0 & a_{45} & a_{46} \\ a_{51} & a_{52} & a_{53} & a_{54} & 0 & a_{56} \\ a_{61} & a_{62} & a_{63} & a_{64} & a_{65} & 0 \end{bmatrix}$$

For the edges of G , we put ones into \mathbf{A}

The same edge also requires $a_{41} = 1$:

$$\mathbf{A} = \begin{bmatrix} 0 & a_{12} & a_{13} & 1 & a_{15} & a_{16} \\ a_{21} & 0 & a_{23} & a_{24} & a_{25} & a_{26} \\ a_{31} & a_{32} & 0 & a_{34} & a_{35} & a_{36} \\ 1 & a_{42} & a_{43} & 0 & a_{45} & a_{46} \\ a_{51} & a_{52} & a_{53} & a_{54} & 0 & a_{56} \\ a_{61} & a_{62} & a_{63} & a_{64} & a_{65} & 0 \end{bmatrix}$$

There is an edge between nodes 1 and 6 so that $a_{16} = 1 = a_{61}$:

$$\mathbf{A} = \begin{bmatrix} 0 & a_{12} & a_{13} & 1 & a_{15} & 1 \\ a_{21} & 0 & a_{23} & a_{24} & a_{25} & a_{26} \\ a_{31} & a_{32} & 0 & a_{34} & a_{35} & a_{36} \\ 1 & a_{42} & a_{43} & 0 & a_{45} & a_{46} \\ a_{51} & a_{52} & a_{53} & a_{54} & 0 & a_{56} \\ 1 & a_{62} & a_{63} & a_{64} & a_{65} & 0 \end{bmatrix}$$

When there is no edge in G , we put zero into \mathbf{A}

There are no edges between nodes 1 and nodes 2, 3, 5 so that $a_{12} = a_{13} = a_{15} = a_{21} = a_{31} = a_{51} = 0$:

$$\mathbf{A} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & a_{23} & a_{24} & a_{25} & a_{26} \\ 0 & a_{32} & 0 & a_{34} & a_{35} & a_{36} \\ 1 & a_{42} & a_{43} & 0 & a_{45} & a_{46} \\ 0 & a_{52} & a_{53} & a_{54} & 0 & a_{56} \\ 1 & a_{62} & a_{63} & a_{64} & a_{65} & 0 \end{bmatrix}$$

Proceeding like this we obtain the complete adjacency matrix:

$$\mathbf{A} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 \end{bmatrix}$$

Properties of adjacency matrices

$$\mathbf{A} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 \end{bmatrix} = [a_{ij}]_{m \times n}$$

- \mathbf{A} is a *square matrix*, which means that $m = n$.
- All elements a_{ii} on the *(main) diagonal*, aka *diagonal elements*, are zero.
- \mathbf{A} is *symmetric*, which means that $a_{ij} = a_{ji}$ for all i, j .

We can see here that the adjacency matrix for our particular graph has these properties. But one can show that any adjacency matrix of any undirected loop-free graph has the three properties listed above.

Summary: Graphs and their adjacency matrices

- *Graphs* can be used to visualize connections between certain objects or people.
- These objects or people are represented by the *nodes* or *vertices* of a graph G .
- The *edges* of G represent the connections between the nodes.
- A *loop-free* graph does not have edges from any node to itself.
- A *simple* graph does not have multiple edges between the same pair of nodes.
- In a *undirected* graph the connections are assumed to be two-way and edges can be drawn as line segments.
- Any simple undirected graph G with n vertices can be represented by its *adjacency matrix* $\mathbf{A} = [a_{ij}]_{n \times n}$, where $a_{ij} = 1$ when there is an edge between i and j in G and $a_{ij} = 0$ otherwise.